# Practice: draw a dinosaur

1. Join two ovals with two neck curves. Erase the internal seams.

2. Overlap two cylinders and erase the covered edge. For the detailed route add three values to a sphere.

Check connected contour and overlap; for shading, check three values and shadow contact.

# Your drawing and a new application

3. Draw your own dinosaur along the chosen route, reserving room for head and tail.

4. Choose a lowered head, raised foot or right-hand light. Decide the construction or shadows again.

Name the new condition and your decision.