

Practice: form and overlap

1. Try two curves on a simple mass. Shell curves wrap around the dome: they stop at its edge rather than continuing onto the feet. You do not need a grid of every shell plate.

2. Overlap two ovals, choose the front one and erase the rear edge. Swap the order in a second trial.

The curve endpoints stay on one mass; explain what the curve shows.

Your drawing and a new application

3. Build a shell dome and show the head and feet emerging from under it. Name the foreground form before erasing.

4. Choose head lowered, a three-quarter turn or front view. Construct the new masses, eye band and overlaps; name the foreground form.

Name the changed condition, point to a curve on your new mass and show where the rear edge stops. Explain which guide you erased after checking.